

Ronald Spooner

Email: rspooneer80@gmail.com

Portfolio: www.spooneeranimation.com

EMPLOYMENT HISTORY

Sep 2025 – Dec 2025 **PIP Animation**, Ottawa, ON

Senior Animator

Sep 2025 – Dec 2025

2D Character Animator: Cyber Chase, Season 16

Jan 2025 – Aug 2025 **Big Jump Entertainment**, Ottawa, ON

Senior Animator

May 2025 – Aug 2025

2D Character Animator: Breaking Bear, Season 1

Builds Artist

Jan 2025 – May 2025

2D Builds Artist: Breaking Bear, Season 1

Jan 2022 – Oct 2024 **Atomic Cartoons**, Ottawa, ON

Builds Artist

Aug 2023 – Oct 2024

2D Builds Artist: Mermicorno Starfall, Season 1

Animation Supervisor

May 2023 – Aug 2023

2D Animation Supervisor: Zokie on Planet Ruby, Season 1

Senior Animator

July 2022 – May 2023

2D Character Animator: Zokie on Planet Ruby, Season 1

Senior Animator

Jan 2022 – June 2022

2D Character Animator: Night at the Museum, feature film

Dec 2014 – Dec 2021 **Big Jump Entertainment**, Ottawa, ON

2021 Senior Animator	: Big Blue
2021 Animation Director	: Big Words Small Stories
2020 Animation Supervisor	: America, the Motion Picture
2019 Technical Director	: Trailer Park Boys, Season 2
2019 Technical Director	: Wolf Joe
2018 Technical Director	: Trailer Park Boys
2018 Technical Director	: Dorothy and the wizard of Oz, S3
2018 Technical Director	: Adam ruins everything

2018 **Senior Animator** : Dallas and Robo
2018 **Builds Artist** : Dallas and Robo
2017 **Senior Animator** : Dorothy and the wizard of Oz, Season 2
2017 **Builds Artist** : Dorothy and the wizard of Oz, Season 2
2017 **Animation Revision Supervisor** : F is for Family, Season 2
2017 **Research & Development** : F is for Family, Season 2
2016 **Senior Animator** : Camp WWE
2016 **Layout Artist** : Camp WWE
2015 **Story Board Artist**: Harajuku Girls, Season 2
2015 **Senior Animator** : F is for Family
2014 **Animator** : Pirate Express

Apr 2013 – Dec 2014 **Northern Graphics.ca**

Owner/ Artist

Designed flyers, sell sheets, product packaging, websites, logos, business cards, and 3D assets for a variety of clients, using 3DS Max, Photoshop, Illustrator, Flash, and Dreamweaver.

Apr 2013 - Sep 2013 **Big Jump Entertainment, Ottawa, ON**

2D Animator

2D Character Animator: The Bounty Hunters

Apr 2009 – Sep 2010 **SMT Learning, Perth, ON**

Lead Graphic Artist

Created 3D models of oil refineries, vessels, and equipment, integrating these visuals into interactive e-learning presentations and reference manuals. Contributed to the production of over 150 hours of e-learning courseware graphics. Organized and directed multiple graphic projects simultaneously, and developed the visual layouts and artistic direction for two e-learning courses.

Feb 2005 - Dec 2005 **Mercury Filmworks, Ottawa, ON**

2D Animator

2D Character Animator: Gerald McBoing Boing

Mar 2004 - Apr 2004 **Stream Glider, Montreal, QC**

2D Artist

Created concept art, characters, game assets, and animations for *Stream Glider*, an award-winning indie video game

Sep 2003 - Feb 2004 **Unlikely Games, Montreal, QC**

Concept Artist

Created concept art for characters, environments, and props for a 3D brawler game, and provided art direction and promotional materials.

EDUCATION

May 2011
Sep 2007 - Apr 2008
Aug 2001 - Apr 2003
Sep 1994 - Dec1998

Typography, *Algonquin College*, Ottawa, ON
3D Game Design, Seneca College, Toronto, ON
Classical Animation, *Algonquin College*, Ottawa, ON
École Secondaire La Citadelle, Cornwall, ON

PROGRAMS

- Toon Boom Harmony
- Adobe Photoshop
- Adobe Illustrator

- Adobe Premiere
- Adobe Animate/Flash
- Adobe InDesign

- Autodesk 3D Studio Max
- Autodesk ShotGrid
- Microsoft Word